Theodor Stoican

Education

Dec 2021– École Polytechnique Fédérale de Lausanne, Exchange student.

July 2022 Worked on my Master's thesis as part of the Laboratory of Computational Neuroscience: An Empirical Investigation of the Failure Mode of Training in Mildly Overparameterized Neural Networks.

Oct 2019– Technical University of Munich,

Sept 2022 Data Engineering and Analytics, MSc.

Coursework: Master's practical course: Machine Learning for Natural Language Processing Applications, Master's seminar - Federated Learning in Healthcare, Guided Research, Introduction to Deep Learning, Machine Learning for Graphs and Sequential Data, Natural Language Processing, Business Analytics

Oct 2014- University Politehnica of Bucharest,

July 2019 Computer Science, BEng, GPA: 9.36/10 (top 8%), Artificial Intelligence, MEng.

Coursework: Data Structures, Algorithms, Calculus, Linear Algebra, Probability Theory, Artifical Intelligence, Machine Learning, Formal Languages and Automata, Operating Systems, Computer Networks, Compilers, Distributed Systems

Experience

- Oct 2022– Software Engineer , GOOGLE, Zurich, Switzerland.
 - Present o Working on improving Search Ads via applied machine learning.
 - Languages and technologies used: C++, Python
- Aug 2021– Software Engineer Intern, GOOGLE, Zurich, Switzerland.

Nov 2021 • Worked on improving the scoring between user queries and advertiser keywords in Search Ads.
 • Managed to productionize an heuristic that improves the scoring with a recall and precision of more than 70%.
 • Languages and technologies used: C++, Python

Aug 2021– Software Engineer Intern, GOOGLE, Zurich, Switzerland.

Nov 2021 • Worked on improving the scoring between user queries and advertiser keywords in Search Ads.
 • Managed to productionize an heuristic that improves the scoring with a recall and precision of more than 70%.
 • Languages and technologies used: C++, Python

- Apr 2021- Research Intern, HORVATH & PARTNERS MANAGEMENT CONSULTANTS, Munich, Germany.
- July 2021 Part of TUM Data Innovation Lab.
 - Implemented a BERT-based model that performs semantic search on top of a news dataset.
 - Experimented with and implemented a BERT-based model that performs topic modelling on top of the same dataset.
 - Languages and technologies used: Python, Pytorch
- Nov 2020- Machine Learning Engineer Intern, BLOOMBERG LP, London, UK.
- March 2021 Implemented a virtual intelligent assistant for the Bloomberg Transactional Cost Analysis team. • Languages and technologies used: **Python**
- Aug 2020- Software Engineer Intern, GOOGLE, Zurich, Switzerland.
- Oct 2020 Worked in YouTube Ads (mostly confidential).
 - Languages and technologies used: Java, Dart
- May 2019- Software Engineer Intern, BLOOMBERG LP, London, UK.
- Sept 2019 Implemented various algorithms for exploring the dependencies between calculations of financial data points.
 Substantially improved analysis and debugging by implementing a graph tool for visualising these results.
 - Implemented a HR chatbot as part of an hackathon organized by the NLP guild.
 - Languages and technologies used: C++, JavaScript, SQL

Nov 2017- Research Intern, UNIVERSITY POLITEHNICA OF BUCHAREST, Bucharest, RO.

- July 2018 Implemented a neural-network-based model that predicts the behavior of traffic participants.
 - Trained and fine-tuned the model and managed to predict lane change maneuvers with an error of 1.73 ft.
 - Languages and technologies used: Python, Tensorflow

June 2017- Software Engineer Intern, BITDEFENDER, Bucharest, RO.

- Sept 2017 Improved the internal search engine by adding support for full-text search on top of the antivirus data.
 - Designed a web service for detecting anomalies within the antivirus data feeds. Optimized the service via caching.
 Enhanced the data analysis carried out in the company by implementing a UI to visualise anomalies.
 - Languages and technologies used: Node JS, ElasticSearch, Cassandra, Angular JS

Oct 2016– Undergraduate Teaching Assistant, UNIVERSITY POLITEHNICA OF BUCHAREST, Bucharest, RO.

May 2019 • Courses: Formal Languages and Automata, Object-Oriented Design(Java), and Algorithm Design(C++, Java). • Taught laboratory classes, created materials for weekly tests, midterms, and designed assignments for students.

Projects

- 2020 Word2Vec [Code], School project. Skip-Gram implementation of Word2Vec. Python
- 2018 efficientize [Code], Self-motivated. Open source web application that tracks the user's activity (time spent in various apps and the number of keystrokes) in order to quantify their productivity. Python, Plotly
- 2017 **Pong AI [Code]**, *School project*. A version of Pong with a built-in AI based on Q-learning. **Python**, **Pygame**

Awards

- Sept 2018Honorable Mention, ACM ICPC National Phase.Qualified for the national phase, alongside other top teams from Romania. Scored in the top 25 out of 62.
- May 2017 **Karma Award**, *University Politehnica of Bucharest*. 1st out of 400 students for outstanding activity during the Operating Systems course.
- Oct 2014- Academic Scholarship, University Politehnica of Bucharest.
- June 2018 Earned a scholarship from university each semester for outstanding academic results.